Study Program: Informatics

Type and level of studies: Bachelor studies

Course name: English language III

Lecturer: Miroljub Vasić

Status: Compulsory

ECTS: 4

Attendance Prerequisites: English language II

Course aims

The students are familiar with the basic terms and terminology used in IT, they understand general English and are familiar with professional language.

Course outcome

Acquisition of knowledge and the active use of ESP.

Mastering language economy skills.

Course content

The Video Games and education. Artificial Intellegence Digital Computer Image Enhancement Miniaturiyation Technology Assessment Reasoning with "Fuzzu Logic" Now "Artificial reality"

Literature

1. Васић, M.: An English Reader for the students of natural sciences, 1995.

Number of ac	Other classes			
Lectures: 1	Practical classes: 1			

Teaching methods

Lectures, consultations, term tests, homework.

Assessment (maximum 100 points)					
Course assignments	points	Final exam	points		
activity during lectures	10	written exam	30		
practical classes		oral exam	30		
term test(s)	30	•••••			
seminar(s)					
Total	40		60		